



Geneseo Youth Basketball Recreational League Rules

All High School rules will apply with the following exceptions:

1. The game will consist of four (4) quarters. Each quarter will consist of a 10 minute running clock. Clock will start and stop during the last one (1) minute of the 2nd & 4th quarters.
2. An intermediate-sized ball will be used (28.5" circumference).
3. Tie games will be decided by a two minute overtime which will begin with a jump ball. If it is still tied at the end of the overtime the game will end in a tie.
4. Halftime is five (5) minutes in length. One (1) minute between quarters.
5. Each team is given four (4), 60 second timeouts.
6. There will be an alternating jump ball rule.
7. 3 point baskets will be counted.
8. Players are allowed 3 seconds in the lane area during play.
9. All free throws will be shot from the 15' line.
10. Bonus: In each "half," on the 7th team foul, one-an-one bonus free throws will be shot. On the 10th team foul, two bonus free throws will be shot.
11. Players are not to wear jewelry and strap must be worn with glasses.
12. Substitutes must check in at the scorer's table. Officials & scorekeepers will work together to allow subs to enter on dead balls and at times after made baskets.
13. Each player must play at least 15 minutes and make an appearance in each half.
14. Both teams will play "Man-to-Man" defense. Double teaming is not allowed. Players may pull off to help teammates who get beat by an offensive player. This should be a switch OR a help & recover situation, not a double team. A warning will be issued to the team/coach for an illegal defense by the official. On the 2nd infraction, a technical foul will be assessed.
15. Full court man-to-man pressing is allowed during the 1st & 4th quarters. Teams are not allowed to press with a 10 point lead or greater.
16. Respect the referees and scorekeepers. They do their best to call the obvious. Adults (coaches & parents) are examples to young players and derogatory comments or complaints regarding calls or missed calls will not be tolerated. A violation of this rule will result in that coach and/or spectator being barred from that game and possibly any future games.
17. Two accumulated technical fouls on coaches or players will result in expulsion for the rest of the season. The Board, after examination will vote on future participation by the party. Illegal defenses are not counted towards the total.
18. The referees will be responsible for making all decisions not covered by these rules during games. Their decisions are final.

Revised on January 3, 2010